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AP Calculus AB Prep Plus 2020 & 2021 Kaplan Test Prep 2020-02-04 Kaplan’s AP Calculus AB Prep Plus 2020 & 2021 is revised to align with the 2020 exam changes. This edition features 1,000 practice questions, 8 full-length practice tests, complete explanations for every question, pre-chapter assessments to help you review efficiently, and a concise review of the most-tested content to quickly build your skills and confidence. With bite-sized, test-like practice sets, expert strategies, and customizable study plans, our guide fits your schedule whether you need targeted prep or comprehensive review. We’re so confident that Calculus AB Prep Plus offers the guidance you need that we guarantee it: after studying with our online resources and book, you’ll score higher on the exam—or you’ll get your money back. To access your online resources, go to kaptest.com/moreonline and follow the directions. You’ll need your book handy to complete the process. Personalized Prep. Realistic Practice. 8 full-length Kaplan practice exams with comprehensive explanations and an online test scoring tool to convert your raw score into a 1–5 scaled score Pre- and post-quizzes in each chapter so you can monitor your progress and study exactly what you need Customizable study plans tailored to your individual goals and prep time Online quizzes and workshops for additional practice Focused content review on the essential concepts to help you make the most of your study time Test-taking strategies designed specifically for AP Calculus AB Expert Guidance We know the test—our AP experts make sure our practice questions and study materials are true to the exam. We know students—every explanation is written to help you learn, and our tips on the exam structure and question formats will help you avoid surprises on Test Day. We invented test prep—Kaplan (kaptest.com) has been helping students for 80 years, and 9 out of 10 Kaplan students get into one or more of their top-choice colleges.

The Practical Model Calculator Oliver Byrne 1851

Neural Network Design Martin T. Hagan 2003

GCSE Mathematics for OCR Higher Student Book Karen Morrison 2015-04-16 A new series of bespoke, full-coverage resources developed for the 2015 GCSE Mathematics qualifications. Endorsed for the OCR J560 GCSE Mathematics Higher tier specification for first teaching from 2015, this Student Book provides full coverage of the new GCSE Mathematics qualification. With a strong focus on developing problem-solving skills, reasoning and fluency, it helps students understand concepts, apply techniques, solve problems, reason, interpret and communicate mathematically. Written by experienced teachers, it also includes a solid breadth and depth of quality questions set in a variety of contexts. GCSE Mathematics Online - an enhanced digital resource incorporating progression tracking - is also available, as well as Problem-solving Books, Homework Books and a free Teacher’s Resource.

Inversions Scott Kim 1996 Word Designs Demonstrate Symmetry Introduce your students to the basic concepts of symmetry with more than 60 mind-boggling lettering designs by Scott Kim, whom Isaac Asimov called “the Escher of the alphabet.” Each word in *Inversions* exhibits striking geometrical symmetry. For instance, the word *mirror* is written with reflectional symmetry; *symmetry* reads the same upside down; and *infinity* spirals off to infinity. The accompanying essays connect mathematics and symmetry with art, psychology, and music. One of the sections shows students how to create their own inversions.

No bullshit guide to math and physics Ivan Savov 2014-08-07 Often calculus and mechanics are taught as separate subjects. It shouldn’t be like that. Learning calculus without mechanics is incredibly boring. Learning mechanics without calculus is missing the point. This textbook integrates both subjects and highlights the profound connections between them. This is the deal. Give me 350 pages of your attention, and I’ll teach you everything you need to know about functions, limits, derivatives, integrals, vectors, forces, and accelerations. This book is the only math book you’ll need for the first semester of undergraduate studies in science. With concise, jargon-free lessons on topics in math and physics, each section covers one concept at the level required for a first-year university course.

Anyone can pick up this book and become proficient in calculus and mechanics, regardless of their mathematical background.

Engineering Mathematics John Bird 2017-07-14 Now in its eighth edition, *Engineering Mathematics* is an established textbook that has helped thousands of students to succeed in their exams. John Bird’s approach is based on worked examples and interactive problems. Mathematical theories are explained in a straightforward manner, being supported by practical engineering examples and applications in order to ensure that readers can relate theory to practice. The extensive and thorough topic coverage makes this an ideal text for a range of Level 2 and 3 engineering courses. This title is supported by a companion website with resources for both students and lecturers, including lists of essential formulae and multiple choice tests.

Real-Time Rendering Tomas Akenine-Möller 2019-01-18 Thoroughly revised, this third edition focuses on modern techniques used to generate synthetic three-dimensional images in a fraction of a second. With the advent of programmable shaders, a wide variety of new algorithms have arisen and evolved over the past few years. This edition discusses current, practical rendering methods used in games and other applications. It also presents a solid theoretical framework and relevant mathematics for the field of interactive computer graphics, all in an approachable style. The authors have made the figures used in the book available for download for fair use..Download Figures. Reviews Rendering has been a required reference for professional graphics practitioners for nearly a decade. This latest edition is as relevant as ever, covering topics from essential mathematical foundations to advanced techniques used by today’s cutting edge games. -- Gabe Newell, President, Valve, May 2008 Rendering ... has been completely revised and revamped for its updated third edition, which focuses on modern techniques used to generate three-dimensional images in a fraction of the time old processes took. From practical rendering for games to math and details for better interactive applications, it’s not to be missed. -- The Bookwatch, November 2008 You'll get brilliantly lucid explanations of concepts like vertex morphing and variance shadow mapping—as well as a new respect for the incredible craftsmanship that goes into today’s PC games. -- Logan Decker, PC Gamer Magazine , February 2009

The Book of R Tilman M. Davies 2016-07-16 *The Book of R* is a comprehensive, beginner-friendly guide to R, the world’s most popular programming language for statistical analysis. Even if you have no programming experience and little more than a grounding in the basics of mathematics, you’ll find everything you need to begin using R effectively for statistical analysis. You’ll start with the basics, like how to handle data and write simple programs, before moving on to more advanced topics, like producing statistical summaries of your data and performing statistical tests and modeling. You’ll even learn how to create impressive data visualizations with R’s basic graphics tools and contributed packages, like ggplot2 and ggviz, as well as interactive 3D visualizations using the rgl package. Dozens of hands-on exercises (with downloadable solutions) take you from theory to practice, as you learn: –The fundamentals of programming in R, including how to write data frames, create functions, and use variables, statements, and loops –Statistical concepts like exploratory data analysis, probabilities, hypothesis tests, and regression modeling, and how to execute them in R –How to access R’s thousands of functions, libraries, and data sets –How to draw valid and useful conclusions from your data –How to create publication-quality graphics of your results Combining detailed explanations with real-world examples and exercises, this book will provide you with a solid understanding of both statistics and the depth of R’s functionality. Make *The Book of R* your doorway into the growing world of data analysis.

Sage for Undergraduates Gregory V. Bard 2015-02-16 As the open-source and free competitor to expensive software like MapleTM, Mathematica®, Magma, and MATLAB®, Sage offers anyone with access to a web browser the ability to use cutting-edge mathematical software and display his or her results for others, often with stunning graphics. This book is a gentle introduction to Sage for undergraduate students toward the end of Calculus II (single-variable integral calculus) or higher-level course work such as Multivariate Calculus, Differential Equations, Linear Algebra, or Math Modeling. The book assumes no background in computer science, but the reader who finishes the book will have learned about half of a first semester Computer Science I course, including large parts of the Python programming language. The audience of the book is not only math majors, but also physics, engineering, finance, statistics, chemistry, and computer science majors.

My Journey in Mathematics Thang Pang Ern 2021-08-15 This book encapsulates my learning of Mathematics from the period when I was in Primary School to now in Junior College. From appreciating proofs to understanding the history of Mathematics, Mathematicians and their contributions, I gradually understood its importance not just as a subject, but something which connects us with the real world. It features the many conversations I had with my parents, friends and teachers across time regarding Mathematics and how they have impacted me. The book is a great learning resource for students who wish to learn more about Mathematics through my personal experiences and hopefully, be influenced by my 18-year journey.

Biocalculus: Calculus, Probability, and Statistics for the Life Sciences James Stewart 2015-06-30 BIOCALCULUS: CALCULUS, PROBABILITY, AND STATISTICS FOR THE LIFE SCIENCES shows students how calculus relates to biology, with a style that maintains rigor without being overly formal. The text motivates and illustrates the topics of calculus with examples drawn from many areas of biology, including genetics, biomechanics, medicine, pharmacology, physiology, ecology, epidemiology, and evolution, to name a few. Particular attention has been paid to ensuring that all applications of the mathematics are genuine, and references to the primary biological literature for many of these has been provided so that students and instructors can explore the applications in greater depth. Although the focus is on the interface between mathematics and the life sciences, the logical structure of the book is motivated by the mathematical material. Students will come away with a sound knowledge of mathematics, an understanding of the importance of mathematical arguments, and a clear understanding of how these mathematical concepts and techniques are central in the life sciences. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

The Difference Engine Doron Swade 2004-04

Information Theory, Inference and Learning Algorithms David J. C. MacKay 2003-09-25 Information theory and inference, taught together in this exciting textbook, lie at the heart of many important areas of modern technology - communication, signal processing, data mining, machine learning, pattern recognition, computational neuroscience, bioinformatics and cryptography. The book introduces theory in tandem with applications. Information theory is taught alongside practical communication systems such as arithmetic coding for data compression and sparse-graph codes for error-correction. Inference techniques, including message-passing algorithms, Monte Carlo methods and variational approximations, are developed alongside applications to clustering, convolutional codes, independent component analysis, and neural networks. Uniquely, the book covers state-of-the-art error-correcting codes, including low-density-parity-check codes, turbo codes, and digital fountain codes - the twenty-first-century standards for satellite communications, disk drives, and data broadcast. Richly illustrated, filled with worked examples and over 400 exercises, some with detailed solutions, the book is ideal for self-learning, and for undergraduate or graduate courses. It also provides an unparalleled entry point for professionals in areas as diverse as computational biology, financial engineering and machine learning.

GCSE Mathematics for OCR Higher Homework Book Nick Asker 2015-06-18 A new series of bespoke, full-coverage resources developed for the 2015 GCSE Mathematics qualifications. Endorsed for the OCR J560 GCSE Mathematics Higher tier specification for first teaching from 2015, our Homework Book is an ideal companion to the OCR Higher tier Student Book and can be used as a standalone resource. With exercises that correspond to each section of the Student Book, it offers a wealth of additional questions for practice and consolidation. Our Homework Books contain a breadth and depth of questions covering a variety of skills, including problem-solving and mathematical reasoning, as well as extensive drill questions. Answers to all questions are available free on the Cambridge University Press UK Schools website.

Time-of-Flight Cameras Miles Hansard 2012-11-06 Time-of-flight (TOF) cameras provide a depth value at each pixel, from which the 3D structure of the scene can be estimated. This new type of active sensor makes it possible to go beyond traditional 2D image processing, directly to depth-based and 3D scene processing. Many computer vision and graphics applications can benefit from TOF data, including 3D reconstruction, activity and gesture recognition, motion capture and face detection. It is already possible to use multiple TOF cameras, in order to increase the scene coverage, and to combine the depth data with images from several colour cameras. Mixed TOF and colour systems can be used for computational photography, including full 3D scene modelling, as well as for illumination and depth-of-field manipulations. This work is a technical introduction to TOF sensors, from architectural and design issues, to selected image processing and computer vision methods.

How Many Seeds in a Pumpkin? (Mr. Tiffin’s Classroom Series) Margaret McNamara 2010-09-15 Carve out family time with this Halloween read that features the beloved Mr. Tiffin and his students and makes for a fun way to reinforce counting skills at home! This book makes a wonderful read-aloud companion to any math or science curriculum, and it's a fun way to reinforce topics like skip counting and estimation in a fun pumpkin-themed classroom experiment! “How many seeds are in a pumpkin?” Mr. Tiffin asks his class as they gather around the big, medium, and small pumpkins on his desk. Robert, the biggest kid, guesses that the largest one has a million seeds; Elinor, sounding like she knows what she’s talking about, guesses the medium one has 500 seeds; and Anna, who likes even numbers better than odd ones, guesses that the little one has 22. Charlie, the smallest boy in the class, doesn’t have a guess. Counting pumpkin seeds is messy business, but once the slimy job is done, to everyone’s surprise, the smallest pumpkin has the most seeds! As Charlie happily exclaims, “Small things have a lot going on inside of them.” And don’t miss the newest addition to the Mr. Tiffin series, *The Dinosaur Expert!*

Python for Scientists John M. Stewart 2017-07-20 Scientific Python is taught from scratch in this book via copious, downloadable, useful and adaptable code snippets. Everything the working scientist needs to know is covered, quickly providing researchers and research students with the skills to start using Python effectively.

Algebra and Trigonometry Jay P. Abramson 2015-02-13 “The text is suitable for a typical introductory algebra course, and was developed to be used flexibly. While the breadth of topics may go beyond what an instructor would cover, the modular approach and the richness of content ensures that the book meets the needs of a variety of programs.”--Page 1.

Handbook of Research on Transforming Mathematics Teacher Education in the Digital Age Niess, Margaret 2016-04-22 The digital age provides ample opportunities for enhanced learning experiences for students; however, it can also present challenges for educators who must adapt to and implement new technologies in the classroom. The Handbook of Research on Transforming Mathematics Teacher Education in the Digital Age is a critical reference source featuring the latest research on the development of educators’ knowledge for the integration of technologies to improve classroom

instruction. Investigating emerging pedagogies for preservice and in-service teachers, this publication is ideal for professionals, researchers, and educational designers interested in the implementation of technology in the mathematics classroom.

The R Book Michael J. Crawley 2007-06-13 The high-level language of R is recognized as one of the mostpowerful and flexible statistical software environments, and israpidly becoming the standard setting for quantitative analysis,statistics and graphics. R provides free access to unrivalledcoverage and cutting-edge applications, enabling the user to applynumerous statistical methods ranging from simple regression to timeseries or multivariate analysis. Building on the success of the author’s bestsellingStatistics: An Introduction using R, The R Book ispacked with worked examples, providing an all inclusive guide to R,ideal for novice and more accomplished users alike. The bookassumes no background in statistics or computing and introduces theadvantages of the R environment, detailing its applications in awide range of disciplines. Provides the first comprehensive reference manual for the Rlanguage, including practical guidance and full coverage of thegraphics facilities. Introduces all the statistical models covered by R, beginningwith simple classical tests such as chi-square and t-test. Proceeds to examine more advance methods, from regression andanalysis of variance, through to generalized linear models,generalized mixed models, time series, spatial statistics,multivariate statistics and much more. The R Book is aimed at undergraduates, postgraduates andprofessionals in science, engineering and medicine. It is alsoideal for students and professionals in statistics, economics,geography and the social sciences.

Applied Stochastic Differential Equations Simo Särkkä 2019-05-02 With this hands-on introduction readers will learn what SDEs are all about and how they should use them in practice.

College Algebra Jay Abramson 2018-01-07 College Algebra provides a comprehensive exploration of algebraic principles and meets scope and sequence requirements for a typical introductory algebra course. The modular approach and richness of content ensure that the book meets the needs of a variety of courses. College Algebra offers a wealth of examples with detailed, conceptual explanations, building a strong foundation in the material before asking students to apply what they’ve learned. Coverage and Scope In determining the concepts, skills, and topics to cover, we engaged dozens of highly experienced instructors with a range of student audiences. The resulting scope and sequence proceeds logically while allowing for a significant amount of flexibility in instruction. Chapters 1 and 2 provide both a review and foundation for study of Functions that begins in Chapter 3. The authors recognize that while some institutions may find this material a prerequisite, other institutions have told us that they have a cohort that need the prerequisite skills built into the course. Chapter 1: Prerequisites Chapter 2: Equations and Inequalities Chapters 3-6: The Algebraic Functions Chapter 3: Functions Chapter 4: Linear Functions Chapter 5: Polynomial and Rational Functions Chapter 6: Exponential and Logarithm Functions Chapters 7-9: Further Study in College Algebra Chapter 7: Systems of Equations and Inequalities Chapter 8: Analytic Geometry Chapter 9: Sequences, Probability and Counting Theory

Common Sense Mathematics: Second Edition Ethan D. Bolker 2021-01-21 Ten years from now, what do you want or expect your students to remember from your course? We realized that in ten years what matters will be how students approach a problem using the tools they carry with them—common sense and common knowledge—not the particular mathematics we chose for the curriculum. Using our text, students work regularly with real data in moderately complex everyday contexts, using mathematics as a tool and common sense as a guide. The focus is on problems suggested by the news of the day and topics that matter to students, like inflation, credit card debt, and loans. We use search engines, calculators, and spreadsheet programs as tools to reduce drudgery, explore patterns, and get information. Technology is an integral part of today’s world—this text helps students use it thoughtfully and wisely. This second edition contains revised chapters and additional sections, updated examples and exercises, and complete rewrites of critical material based on feedback from students and teachers who have used this text. Our focus remains the same: to help students to think carefully—and critically—about numerical information in everyday contexts.

Hooked Nir Eyal 2014-11-04 Revised and Updated, Featuring a New Case Study How do successful companies create products people can’t put down? Why do some products capture widespread

attention while others flop? What makes us engage with certain products out of sheer habit? Is there a pattern underlying how technologies hook us? Nir Eyal answers these questions (and many more) by explaining the Hook Model—a four-step process embedded into the products of many successful companies to subtly encourage customer behavior. Through consecutive “hook cycles,” these products reach their ultimate goal of bringing users back again and again without depending on costly advertising or aggressive messaging. Hooked is based on Eyal’s years of research, consulting, and practical experience. He wrote the book he wished had been available to him as a start-up founder—not abstract theory, but a how-to guide for building better products. Hooked is written for product managers, designers, marketers, start-up founders, and anyone who seeks to understand how products influence our behavior. Eyal provides readers with: • Practical insights to create user habits that stick. • Actionable steps for building products people love. • Fascinating examples from the iPhone to Twitter, Pinterest to the Bible App, and many other habit-forming products.

A Primer on Scientific Programming with Python Hans Petter Langtangen 2016-07-28 The book serves as a first introduction to computer programming of scientific applications, using the high-level Python language. The exposition is example and problem-oriented, where the applications are taken from mathematics, numerical calculus, statistics, physics, biology and finance. The book teaches "Matlab-style" and procedural programming as well as object-oriented programming. High school mathematics is a required background and it is advantageous to study classical and numerical one-variable calculus in parallel with reading this book. Besides learning how to program computers, the reader will also learn how to solve mathematical problems, arising in various branches of science and engineering, with the aid of numerical methods and programming. By blending programming, mathematics and scientific applications, the book lays a solid foundation for practicing computational science. From the reviews: Langtangen ... does an excellent job of introducing programming as a set of skills in problem solving. He guides the reader into thinking properly about producing program logic and data structures for modeling real-world problems using objects and functions and embracing the object-oriented paradigm. ... Summing Up: Highly recommended. F. H. Wild III, Choice, Vol. 47 (8), April 2010 Those of us who have learned scientific programming in Python ‘on the streets’ could be a little jealous of students who have the opportunity to take a course out of Langtangen’s Primer.” John D. Cook, The Mathematical Association of America, September 2011 This book goes through Python in particular, and programming in general, via tasks that scientists will likely perform. It contains valuable information for students new to scientific computing and would be the perfect bridge between an introduction to programming and an advanced course on numerical methods or computational science. Alex Small, IEEEE, CISE Vol. 14 (2), March /April 2012 “This fourth edition is a wonderful, inclusive textbook that covers pretty much everything one needs to know to go from zero to fairly sophisticated scientific programming in Python...” Joan Horvath, Computing Reviews, March 2015

The Death of Expertise Tom Nichols 2017-02-01 Technology and increasing levels of education have exposed people to more information than ever before. These societal gains, however, have also helped fuel a surge in narcissistic and misguided intellectual egalitarianism that has crippled informed debates on any number of issues. Today, everyone knows everything: with only a quick trip through WebMD or Wikipedia, average citizens believe themselves to be on an equal intellectual footing with doctors and diplomats. All voices, even the most ridiculous, demand to be taken with equal seriousness, and any claim to the contrary is dismissed as undemocratic elitism. Tom Nichols’ *The Death of Expertise* shows how this rejection of experts has occurred: the openness of the internet, the emergence of a customer satisfaction model in higher education, and the transformation of the news industry into a 24-hour entertainment machine, among other reasons. Paradoxically, the increasingly democratic dissemination of information, rather than producing an educated public, has instead created an army of ill-informed and angry citizens who denounce intellectual achievement. When ordinary citizens believe that no one knows more than anyone else, democratic institutions themselves are in danger of falling either to populism or to technocracy or, in the worst case, a combination of both. An update to the 2017breakout hit, the paperback edition of *The Death of Expertise* provides a new foreword to cover the alarming exacerbation of these trends in the aftermath of Donald Trump’s election. Judging from events on the ground since it first published, *The Death of Expertise* issues a warning about the stability and survival of modern democracy in the Information Age that is even more important today.

Interpretable Machine Learning Christoph Molnar 2020 This book is about making machine learning models and their decisions interpretable. After exploring the concepts of interpretability, you will learn about simple, interpretable models such as decision trees, decision rules and linear regression. Later chapters focus on general model-agnostic methods for interpreting black box models like feature importance and accumulated local effects and explaining individual predictions with Shapley values and LIME. All interpretation methods are explained in depth and discussed critically. How do they work under the hood? What are their strengths and weaknesses? How can their outputs be interpreted? This book will enable you to select and correctly apply the interpretation method that is most suitable for your machine learning project.

GED Test 2022 / 2023 For Dummies with Online Practice Tim Collins 2022-01-05 Everything you need to succeed on the GED Test, plus a bonus mobile app for on-the-go study and practice! Prepare to do your best on the GED Test! Get the review and practice materials you need to take – and slay – the exam with confidence. GED Test 2022/2023 For Dummies with Online Practice provides an in-depth overview and deep content review for all test sections. You’ll be able to answer GED practice questions for each subject area, plus you’ll have access to two complete practice exams in the book and in the companion mobile app! Get ready to succeed on test day and get on your way to achieving your goals with this GED study guide that shares test-taking strategies for all the subjects covered on the exam. You’ll find clear information for hands-on learning. GED Test 2022/2023 For Dummies with Online Practice supports you in meeting your goals. This easy-to-use guide can help you get a higher score and earn your GED. Improve grammar and punctuation skills Get comfortable with the types of reading passages on the test Gain confidence in solving math and science problems Study for Mathematical Reasoning, Social Studies, Science, and Reasoning Through Language Arts questions The book also connects you to the GED Test 2022/2023 For Dummies with Online Practice mobile app with two practice tests. Whether you’re using the app or the book, you’ll have GED practice for passing the four subject exams, which cover Math, Language Arts, Science, and Social Studies.

Really Big Numbers Richard Evan Schwartz 2014-06-30 In the American Mathematical Society’s first-ever book for kids (and kids at heart), mathematician and author Richard Evan Schwartz leads math lovers of all ages on an innovative and strikingly illustrated journey through the infinite number system. By means of engaging, imaginative visuals and endearing narration, Schwartz manages the monumental task of presenting the complex concept of Big Numbers in fresh and reliable ways. The book begins with small, easily observable numbers before building up to truly gigantic ones, like a nonillion, a tredecillion, a googol, and even ones too huge for names! Any person, regardless of age, can benefit from reading this book. Readers will find themselves returning to its pages for a very long time, perpetually learning from and growing with the narrative as their knowledge deepens. Really Big Numbers is a wonderful enrichment for any math education program and is enthusiastically recommended to every teacher, parent and grandparent, student, child, or other individual interested in exploring the vast universe of numbers.

Pre-Service and In-Service Teacher Education: Concepts, Methodologies, Tools, and Applications Management Association, Information Resources 2018-11-02 As with any industry, the education sector goes through frequent changes due to modern technological advancements. It is every educator’s duty to keep up with these shifting requirements and alter their teaching style to best fit the needs of their classroom. Pre-Service and In-Service Teacher Education: Concepts, Methodologies, Tools, and Applications explores the current state of pre-service teacher programs as well as continuing education initiatives for in-service educators. It also emphasizes the growing role of technology in teacher skill development and training as well as key pedagogical developments and methods. Highlighting a range of topics such as teacher preparation programs, teaching standards, and fieldwork and practicum experiences, this multi-volume book is designed for pre-service teachers, teacher educators, researchers, professionals, and academics in the education field.

TPACK: Breakthroughs in Research and Practice Management Association, Information Resources 2019-02-01 Educational technologies are becoming commonplace entities in classrooms as they provide more options and support for teachers and students. However, many teachers are finding these technologies difficult to use due to a lack of training and instruction on how to effectively apply them to the classroom. TPACK: Breakthroughs in Research and Practice is an authoritative reference source for the latest research on the integration of technological knowledge, pedagogical knowledge, and content knowledge in the contexts of K-12 education. Highlighting a range of pertinent topics such as pedagogical strategies, blended learning, and technology integration, this publication is an ideal resource for educators, instructional designers, administrators, academicians, and teacher education programs seeking current findings on the implementation of technology in instructional design.

Principles and Standards for School Mathematics 2000 This easy-to-read summary is an excellent tool for introducing others to the messages contained in Principles and Standards.

1001 Math Problems LearningExpress LLC 2013 1001 math problems will teach you how to: master core concepts to prepare for important exams, learn math rules and how to apply them to problems, learn math skills you can apply when solving problems at all levels, and overcome math anxiety through skills reinforcement and focused practice.

Introduction to Probability and Statistics Using R G. Jay Kerns 2010-01-10 This is a textbook for an undergraduate course in probability and statistics. The approximate prerequisites are two or three semesters of calculus and some linear algebra. Students attending the class include mathematics, engineering, and computer science majors.

Avoid Silly Mistakes in Mathematics Rajesh Sarswat 2017-03-16 AVOID SILLY MISTAKES IN MATHEMATICS Learning math not only requires strong fundamentals but also a lot of practice, and making mistakes is part of that process. Making errors in math is a good thing, and can help the students to learn and explore math in a better way. However, repeating same mistakes again and again over an extended period will not benefit the students and will be harmful to their confidence. There are different types of silly errors that students make. Students should try to identify these mistakes with the help of techniques explained in this book and after that should make efforts to cut down and rectify these mistakes for getting good grades in schools. The Categories of silly mistakes are: 1. Careless or Casual Silly Mistakes 2. Calculation Errors 3. Conceptual Errors This book is an effort to guide students, teachers, and parents to take necessary measures to improve upon the habit of committing silly mistakes by students. The various techniques mentioned in this book if practiced or taught to students in the correct manner will help them reducing the quantum of stupid mistakes to a minimal and will further improve their confidence. The book also includes a collection of 100 most common silly mistakes committed by students in Arithmetic, Algebra, Trigonometry, Calculus and other branches of Mathematics across the globe in the age group of 10 to 18 years. After going through the book, students will also be able to learn about some of their misconceptions in Mathematics like: 1. 0

is even or odd? 2. Why 0/0 is not 1? 3. 0 is prime or composite? 4. Volume and Capacity of a container are not same, 5. Perimeter and Circumference of a 2-D figure are not same, 6. Pi is 22/7; still, it is irrational, 7. Why x to the power 0 is 1? 8. Why factorial 0 is 1? 9. What are the factors and multiples of 0? 10. All real numbers are polynomials. and much more ABOUT THE AUTHOR Rajesh Sarswat is presently working in a senior capacity in the Government of India. Despite the pressing bureaucratic compulsions he has to negotiate with on a daily basis, he pursues his keen interest in the field of Mathematics and has done a lot of research on various techniques and concepts on quick Mathematics. This book is the result of his extensive studies in this field for the last 20 years. He qualified in 13 All India Level Competitive Examinations, some of which are the toughest and the most gruesome, along with his research and writing work. His earlier book "Be a Human Calculator" became very popular among students due to the observation based calculation tricks explained in the book. The present book is his fourth book. Apart from writing on mathematical subjects, Rajesh also writes fiction and creative non-fiction. He is also having a passion for teaching mathematics and is a very popular teacher for his innovative and entertaining ways of presenting the subject. Rajesh lives in Ghaziabad, Uttar Pradesh, India with his wife and son.

About Face Alan Cooper 2014-09-02 The essential interaction design guide, fully revised and updated for the mobile age About Face: The Essentials of Interaction Design, Fourth Edition is the latest update to the book that shaped and evolved the landscape of interaction design. This comprehensive guide takes the worldwide shift to smartphones and tablets into account. New information includes discussions on mobile apps, touch interfaces, screen size considerations, and more. The new full-color interior and unique layout better illustrate modern design concepts. The interaction design profession is blooming with the success of design-intensive companies, priming customers to expect "design" as a critical ingredient of marketplace success. Consumers have little tolerance for websites, apps, and devices that don't live up to their expectations, and the responding shift in business philosophy has become widespread. About Face is the book that brought interaction design out of the research labs and into the everyday lexicon, and the updated Fourth Edition continues to lead the way with ideas and methods relevant to today's design practitioners and developers. Updated information includes: Contemporary interface, interaction, and product design methods Design for mobile platforms and consumer electronics State-of-the-art interface recommendations and up-to-date examples Updated Goal-Directed Design methodology Designers and developers looking to remain relevant through the current shift in consumer technology habits will find About Face to be a comprehensive, essential resource.

Programming the TI-83 Plus/TI-84 Plus Christopher Mitchell 2012-09-13 Summary Programming the TI-83 Plus/TI-84 Plus is an example-filled, hands-on tutorial that introduces students, teachers, and professional users to programming with the TI-83 Plus and TI-84 Plus graphing calculators. This fun and easy-to-read book immediately immerses you in your first programs and guides you concept-by-concept, example-by-example. You'll learn to think like a programmer as you use the TI-BASIC language to design and write your own utilities, games, and math programs. About the Technology The TI-83 Plus and TI-84 Plus are more than just powerful graphing calculatorst—they are the perfect place to start learning to program. The TI-BASIC language is built in, so you have everything you need to create your own math and science programs, utilities—even games. About the Book Programming the TI-83 Plus/TI-84 Plus teaches universal programming concepts and makes it easy for students, teachers, and professionals to write programs for the world's most popular graphing calculators. This friendly tutorial guides you concept-by-concept, immediately immersing you in your first programs. It introduces TI-BASIC and z80 assembly, teaches you tricks to slim down and speed up your programs, and gives you a solid conceptual base to explore other programming languages. This book is written for beginners—no programming backgroundis assumed. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's Inside Works with all models of the TI-83, TI-83+, and TI-84+ Learn to think like a programmer Learn concepts you can apply to any language Advanced concepts such as hybrid BASIC and ASM Table of Contents PART 1 GETTING STARTED WITH PROGRAMMING Diving into calculator programming Communication: basic input and output Conditionals and Boolean logic Control structures Theory interlude: problem solving and debugging PART 2 BECOMING A TI-BASIC MASTER Advanced input and events Pixels and the graphscreen Graphs, shapes, and points Manipulating numbers and data types PART 3 ADVANCED CONCEPTS; WHAT'S NEXT Optimizing TI-BASIC programs Using hybrid TI-BASIC libraries Introducing z80 assembly Now what? Expanding your programming horizons **Albert Michelson's Harmonic Analyzer** Bill Hammack 2014-10-29 This book celebrates a nineteenth century mechanical calculator that performed Fourier analysis by using gears, springs and levers to calculate with sines and cosines—an astonishing feat in an age before electronic computers. One hundred and fifty color photos reveal the analyzer's beauty though full-page spreads, lush close-ups of its components, and archival photos of other Michelson-inspired analyzers. The book includes sample output from the machine and a reproduction of an 1898 journal article by Michelson, which first detailed the analyzer. The book is the official companion volume to the popular YouTube video series created by the authors.

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