

Microsoft Visual Basic 2010 Reloaded 4th Edition

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SQL Server 2017 Integration Services Cookbook Christian Cote 2017-06-30 Harness the power of SQL Server 2017 Integration Services to build your data integration solutions with ease About This Book Acquaint yourself with all the newly introduced features in SQL Server 2017 Integration Services Program and extend your packages to enhance their functionality This detailed, step-by-step guide covers everything you need to develop efficient data integration and data transformation solutions for your organization Who This Book Is For This book is ideal for software engineers, DW/ETL architects, and ETL developers who need to create a new, or enhance an existing, ETL implementation with SQL Server 2017 Integration Services. This book would also be good for individuals who develop ETL solutions that use SSIS and are keen to learn the new features and capabilities in SSIS 2017. What You Will Learn Understand the key components of an ETL solution using SQL Server 2016-2017 Integration Services Design the architecture of a modern ETL solution Have a good knowledge of the new capabilities and features added to Integration Services Implement ETL solutions using Integration Services for both on-premises and Azure data Improve the performance and scalability of an ETL solution Enhance the ETL solution using a custom framework Be able to work on the ETL solution with many other developers and have common design paradigms or techniques Effectively use scripting to solve complex data issues In Detail SQL Server Integration Services is a tool that facilitates data extraction, consolidation, and loading options (ETL), SQL Server coding enhancements, data warehousing, and customizations. With the help of the recipes in this book, you'll gain complete hands-on experience of SSIS 2017 as well as the 2016 new features, design and development improvements including SCD, Tuning, and Customizations. At the start, you'll learn to install and set up SSIS as well other SQL Server resources to make optimal use of this Business Intelligence tools. We'll begin by taking you through the new features in SSIS 2016/2017 and implementing the necessary features to get a modern scalable ETL solution that fits the modern data warehouse. Through the course of chapters, you will learn how to design and build SSIS data warehouses packages using SQL Server Data Tools. Additionally, you'll learn to develop SSIS packages designed to maintain a data warehouse using the Data Flow and other control flow tasks. You'll also be demonstrated many recipes on cleansing data and how to get the end result after applying different transformations. Some real-world scenarios that you might face are also covered and how to handle various issues that you might face when designing your packages. At the end of this book, you'll get to know all the key concepts to perform data integration and transformation. You'll have explored on-premises Big Data integration processes to create a classic data warehouse, and will know how to extend the toolbox with custom tasks and transforms. Style and approach This cookbook follows a problem-solution approach and tackles all kinds of data integration scenarios by using the capabilities of SQL Server 2016 Integration Services. This book is well supplemented with screenshots, tips, and tricks. Each recipe focuses on a particular task and is written in a very easy-to-follow manner.

Microsoft Manual of Style Microsoft Corporation 2012-01-15 Maximize the impact and precision of your message! Now in its fourth edition, the Microsoft Manual of Style provides essential guidance to content creators, journalists, technical writers, editors, and everyone else who writes about computer technology. Direct from the Editorial Style Board at Microsoft—you get a comprehensive glossary of both general technology terms and those specific to Microsoft; clear, concise usage and style guidelines with helpful examples and alternatives; guidance on grammar, tone, and voice; and best practices for writing content for the web, optimizing for accessibility, and communicating to a worldwide audience. Fully updated and optimized for ease of use, the Microsoft Manual of Style is designed to help you communicate clearly, consistently, and accurately about technical topics—across a range of audiences and media.

Game Coding Complete Mike McShaffry 2005 Takes programmers through the complete process of developing a professional quality game, covering a range of topics such as the key "gotcha" issues that could trip up even a veteran programmer, game interface design, game audio, and game engine technology

Mastering Microsoft Visual Basic 2010 Evangelos Petroutsos 2010-03-25 The new edition of the ultimate comprehensive guide to Microsoft Visual Basic Where most VB books start with beginner level topics, Mastering Visual Basic 2010 vaults you right into intermediate and advanced coverage. From the core of the language and user interface design to developing data-driven applications, this detailed book brings you thoroughly up to speed and features numerous example programs you can use to start building your own apps right away. Covers Visual Basic 2010, part of Microsoft's Visual Studio integrated development environment (IDE), which includes C#, C++, Visual Web Developer, and ASP.NET, along with Visual Basic Explains topics in the thorough, step-by-step style of all books in the Mastering series, providing you ample instruction, tips, and techniques Helps you build your own applications by supplying sample code you can use to start development Includes review exercises in each chapter to reinforce concepts as you learn All the books in the Sybex Mastering series feature comprehensive and expert coverage of topics you can put to immediate use. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

Visual Basic 2005 For Programmers Deitel 2008-02 The Explanation Of Uml, Intelligently Integrated Into The Book, Conveys The Heart And Soul Of True Object Oriented Architecture And Engineering

The Book of Visual Studio .NET Robert B. Dunaway 2002 Covers topics such as integrating multiple .NET technologies, cross-language integration, versioning, database and monitoring tools for application development, accessing data, and COM+.

Microsoft Exchange Server 2016 PowerShell Cookbook Jonas Andersson 2017-07-14 Make the most of PowerShell's features to manage all aspects of your Exchange Server 2016 environment. About This Book Learn to integrate PowerShell with Exchange Server 2016 Write scripts and functions to run tasks automatically, and generate complex reports with PowerShell Use these effective recipes to learn all popular and important Powershell scripts to manage tasks and avoid errors Who This Book Is For This book is for messaging professionals who want to build real-world scripts with Windows PowerShell and the Exchange Management Shell. You'll also find it indispensable if you're a network or systems administrator responsible for managing and maintaining Exchange Server 2016. What You Will Learn Master the new features and capabilities of PowerShell and Exchange Server 2016 Get to grips with the core PowerShell concepts Use simple PowerShell scripts and commands to get powerful results Generate detailed reports, send the output of commands by email , and schedule scripts to run automatically Import, export, and move mailboxes, and delete messages from mailboxes using the command line Configure transport server settings such as mail relay, tracking logs, transport rules, delivery reports, and more Manage mailbox and public folders Monitor the health of an Exchange environment through built-in cmdlets and other methods Integrate Exchange with Office Online Server, Skype for Business Server, and Exchange Online (Office 365) In Detail We start with a set of recipes on core PowerShell concepts. This will provide you with a foundation for the examples in the book. Next, you'll see how to implement some of the common exchange management shell tasks, so you can effectively write scripts with this latest release. You will then learn to manage Exchange recipients, automate recipient-related tasks in your environment, manage mailboxes, and understand distribution group management within the Exchange Management Shell. Moving on, we'll work through several scenarios where PowerShell scripting can be used to

increase your efficiency when managing databases, which are the most critical resources in your Exchange environment. Towards the end, you'll discover how to achieve Exchange High Availability and how to secure your environment, monitor the health of Exchange, and integrate Exchange with Office Online Server, Skype for Business Server, and Exchange Online (Office 365). By the end of the book, you will be able to perform administrative tasks efficiently. Style and approach This practical guide is packed with handy recipes to help you perform common administration tasks, as well as complex tasks in Exchange Server, without any hassle.

Learn PowerShell in a Month of Lunches, Fourth Edition Travis Plunk 2022-05-31 Designed for busy IT professionals, this innovative guide will take you from the basics to PowerShell proficiency through 25 tutorials you can do in your lunch break. In Learn PowerShell in a Month of Lunches, Fourth Edition you will learn: Discoverability with the Help system Background jobs and automation techniques Simple scripting to automate repetitive tasks Managing cloud services from major cloud providers Extending PowerShell with commands Common syntax and commands cheat sheet Learn PowerShell in a Month of Lunches, Fourth Edition is a task-focused guide for administering your systems using PowerShell. It covers core language features and admin tasks, with each chapter a mini-tutorial you can easily complete in under an hour. Discover how PowerShell works on different operating systems, and start automating tasks so they take just a few seconds to complete. No previous scripting experience required. The book is based on the bestselling Learn Windows PowerShell in a Month of Lunches by community legends Don Jones and Jeffery Hicks. PowerShell team members Travis Plunk and Tyler Leonhardt and Microsoft MVP James Petty have updated this edition to the latest version of PowerShell, including its multi-platform expansion into Linux and macOS. About the technology PowerShell gives you complete command line control over admin tasks like adding users, exporting data, and file management. Whether you're writing one-liners or building complex scripts to manage cloud resources and CI/CD pipelines, PowerShell can handle the task. And now that PowerShell is truly cross-platform, you don't have to switch scripting languages when you move between Windows, Linux, and macOS. About the book Learn PowerShell in a Month of Lunches, Fourth Edition is a new edition of the bestseller that introduced PowerShell to over 100,000 readers. With bite-sized lessons and hands-on exercises, this amazing book guides you from your first command to writing and debugging reusable scripts for Windows, Linux, and macOS. Set aside just an hour a day and you'll soon be tackling increasingly complex automation tasks with PowerShell. What's inside Discoverability with the Help system PowerShell on macOS and Linux Background jobs and automation techniques Managing cloud services from major cloud providers Common syntax and commands cheat sheet About the reader No previous experience with PowerShell or Bash required. About the author James Petty is CEO of PowerShell.org and The DevOps Collective, and a Microsoft MVP. Travis Plunk is an engineer on the PowerShell team. Tyler Leonhardt is an engineer on Visual Studio Code. Don Jones and Jeffery Hicks are the original authors of Learn Windows PowerShell in a Month of Lunches.

Creating Mobile Apps with Xamarin.Forms Preview Edition 2 Charles Petzold 2015-04-11 This second Preview Edition ebook, now with 16 chapters, is about writing applications for Xamarin.Forms, the new mobile development platform for iOS, Android, and Windows phones unveiled by Xamarin in May 2014. Xamarin.Forms lets you write shared user-interface code in C# and XAML that maps to native controls on these three platforms.

C# Fundamentals Adam Seebeck 2020-11-10 The third edition of the popular C# Fundamentals book is great for whether you are a first-time programmer or an experienced coder wanting to learn C#. Content updates for C# 9 and .NET 5 have been added!

Programming with Microsoft Visual Basic 2015 Diane Zak 2015-06-17 Readers learn to master the basics of effective programming as they work through Visual Basic 2015's latest features with the wealth of hands-on applications in this book's engaging real-world setting. PROGRAMMING WITH MICROSOFT VISUAL BASIC 2015, 7E by best-selling author Diane Zak offers an ideal introduction to programming with a dynamic visual presentation, step-by-step tutorials, and strategically placed activity boxes. New hands-on applications, timely examples, and practical exercises help you learn how to effectively plan and create interactive Visual Basic 2015 applications. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Programming Windows Store Apps with HTML, CSS, and JavaScript Kraig Brockschmidt 2014-07-18 Microsoft Press is pleased to offer the second edition of Kraig Brockschmidt's in-depth ebook on writing Windows Store apps using HTML, CSS3, and JavaScript on the Windows 8.1 platform. The ebook includes 20 chapters and 4 appendices. Download the PDF (30.1 MB) <http://aka.ms/611111pdf> Download the EPUB file (71.2 MB) <http://aka.ms/611111epub> Download the Mobi for Kindle file (113 MB) <http://aka.ms/611111mobi> Download Companion Files (132 MB) <http://aka.ms/611111files>

Microsoft Azure Essentials - Fundamentals of Azure Michael Collier 2015-01-29 Microsoft Azure Essentials from Microsoft Press is a series of free ebooks designed to help you advance your technical skills with Microsoft Azure. The first ebook in the series, Microsoft Azure Essentials: Fundamentals of Azure, introduces developers and IT professionals to the wide range of capabilities in Azure. The authors - both Microsoft MVPs in Azure - present both conceptual and how-to content for key areas, including: Azure Websites and Azure Cloud Services Azure Virtual Machines Azure Storage Azure Virtual Networks Databases Azure Active Directory Management tools Business scenarios Watch Microsoft Press's blog and Twitter (@MicrosoftPress) to learn about other free ebooks in the "Microsoft Azure Essentials" series.

Real-Time C++ Christopher Kormanyos 2018-05-02 With this book, Christopher Kormanyos delivers a highly practical guide to programming real-time embedded microcontroller systems in C++. It is divided into three parts plus several appendices. Part I provides a foundation for real-time C++ by covering language technologies, including object-oriented methods, template programming and optimization. Next, part II presents detailed descriptions of a variety of C++ components that are widely used in microcontroller programming. It details some of C++'s most powerful language elements, such as class types, templates and the STL, to develop components for microcontroller register access, low-level drivers, custom memory management, embedded containers, multitasking, etc. Finally, part III describes mathematical methods and generic utilities that can be employed to solve recurring problems in real-time C++. The appendices include a brief C++ language tutorial, information on the real-time C++ development environment and instructions for building GNU GCC cross-compilers and a microcontroller circuit. For this third edition, the most recent specification of C++17 in ISO/IEC 14882:2017 is used throughout the text. Several sections on new C++17 functionality have been added, and various others reworked to reflect changes in the standard. Also several new sample projects are introduced and existing ones extended, and various user suggestions have been incorporated. To facilitate portability, no libraries other than those specified in the language standard itself are used. Efficiency is always in focus and numerous examples are backed up with real-time performance measurements and size analyses that quantify the true costs of the code down to the very last byte and microsecond. The target audience of this book mainly consists of students and professionals interested in real-time C++. Readers should be familiar with C or another programming language and will benefit most if they have had some previous experience with microcontroller electronics and the performance and size issues prevalent in embedded systems programming.

WCF Multi-layer Services Development with Entity Framework - Fourth Edition Mike Liu 2014-10-31 If you are a C#, VB.NET,

or C++ developer and want to get started with WCF and Entity Framework, then this book is for you. Competence in Entity Framework will be needed to follow the examples in the book, but experience in creating WCF services using Entity Framework is not necessary. Developers and architects evaluating SOA implementation technologies for their company will find this book useful.

Programming Microsoft Dynamics 365 Business Central Marije Brummel 2019-04-30 Explore the fundamentals of Dynamics 365 Business Central and the Visual Studio Code development environment with the help of useful examples and case studies Key Features Tailor your applications to best suit the needs of your business Explore the latest features of Business Central with examples curated by industry experts Integrate Business Central features in your applications with this comprehensive guide Book Description Microsoft Dynamics 365 Business Central is a full ERP business solution suite with a robust set of development tools to support customization and enhancement. These tools can be used to tailor Business Central's in-built applications to support complete management functions for finance, supply chain, manufacturing, and operations. Using a case study approach, this book will introduce you to Dynamics 365 Business Central and Visual Studio Code development tools to help you become a productive Business Central developer. You'll also learn how to evaluate a product's development capabilities and manage Business Central-based development and implementation. You'll explore application structure, the construction of and uses for each object type, and how it all fits together to build apps that meet special business requirements. By the end of this book, you'll understand how to design and develop high-quality software using the Visual Studio Code development environment, the AL language paired with the improved editor, patterns, and features. What you will learn Programming using the AL language in the Visual Studio Code development environment Explore functional design and development using AL How to build interactive pages and learn how to extract data for users How to use best practices to design and develop modifications for new functionality integrated with the standard Business Central software Become familiar with deploying the broad range of components available in a Business Central system Create robust, viable systems to address specific business requirements Who this book is for If you want to learn about Dynamics 365 Business Central's powerful and extensive built-in development capabilities, this is the book for you. ERP consultants and managers of Business Central development will also find this book helpful. Although you aren't expected to have worked with Dynamics Business Central, basic understanding of programming and familiarity with business application software will help you understand the concepts covered in this book.

Visual Basic 2015 in 24 Hours, Sams Teach Yourself James Foxall 2015-08-01 In just 24 sessions of one hour or less, you'll learn how to build complete, reliable, and modern Windows applications with Microsoft® Visual Basic® 2015. Using a straightforward, step-by-step approach, each lesson builds on what you've already learned, giving you a strong foundation for success with every aspect of VB 2015 development. Notes present interesting pieces of information. Tips offer advice or teach an easier way to do something. Cautions advise you about potential problems and help you steer clear of disaster. Learn How To Master VB 2015 by building a complete feature-rich application Navigate VB 2015 and discover its new shortcuts Work with objects, collections, and events Build attractive, highly-functional user interfaces Make the most of forms, controls, modules, and procedures Efficiently store data and program databases Make decisions in code Use powerful object-oriented techniques Work with graphics and text files Manipulate filesystems and the Registry Add email support Create efficient modules and reusable procedures Interact effectively with users Write code to preview and print documents Debug with VB 2015's improved breakpoint features Distribute your software Download all examples and source code presented in this book from informit.com/title/9780672337451 as they become available. Who Should Read This Book Those who have little or no programming experience or who might be picking up Visual Basic as a second language. Bug Alert Description: Changing the startup form's name in a VB WinForms app does not update the "Startup form" #4517 Explanation: In the latest Visual Basic update on GitHub, Microsoft accidentally introduced a significant bug that you should be aware of. In the Visual Basic project properties dialog on one of the tabs (Application), is a drop down box for selecting the "startup object". This can be either a Main method or a System.Windows.Forms instance (or System.Windows.Window for WPF). When you do a rename on a form (say from the code editor in source or from the solution explorer) currently set as the startup form the rename doesn't cascade to the startup object project property cause the project to enter an invalid state where the user must now manually reset this project property from the now nonexistent Form to the new name. This is a huge annoyance. The fix for the bug (until Microsoft addresses) can be found here: <http://www.jamesfoxall.com/teach-visual-basic-2015-errata/> **Visual C# 2008** Paul J. Deitel 2009 Created by world-renowned programming instructors Paul and Harvey Deitel, "Visual C# 2008 How to Program, Third Edition" introduces all facets of the C# 2008 language through the Deitels' signature "Live Code" Approach", that features hundreds of working programs. This book has been thoroughly updated to reflect the major innovations Microsoft has incorporated in Visual C# 2008 and .NET 3.5; The many new platform features covered include: LINQ (Language Integrated Query), Windows Presentation Foundation (WPF), ASP.NET Ajax and the Microsoft Ajax Library, Silverlight-based rich Internet application development, and creating Web services with Windows Communication Foundation (WCF). New language features introduced in this edition: automatic properties, object initializers, partial classes and methods, anonymous methods, Lambda expressions, extension methods, anonymous types, and collection initializers. Extensively updated coverage of delegates. and more sophisticated techniques, including searching, sorting, data structures, generics, and collections. Appendices provide essential programming reference material on topics ranging from number systems to the Visual Studio Debugger, UML 2 to Unicode and ASCII. Appropriate for all basic-to-intermediate level Visual C# 2008 programmers.

Microsoft Visual Studio 2010: A Beginner's Guide Joe Mayo 2010-04-05 Essential Skills--Made Easy! Written by a Microsoft MVP and Visual Studio expert, this hands-on guide gets you started with the latest release of Microsoft's flagship Integrated Development Environment (IDE). Microsoft Visual Studio 2010: A Beginner's Guide shows you how to build applications from the ground up, covering C#, VB.NET, ASP.NET, Silverlight, Windows Presentation Foundation (WPF), and Windows Communication Foundation (WCF). You'll also learn how to customize the IDE, adding your own tools that integrate with Visual Studio 2010, and edit and debug your applications. Designed for Easy Learning Key Skills & Concepts--Chapter-opening lists of specific skills covered in the chapter Notes--Extra information related to the topic being covered Tips--Helpful reminders or alternate ways of doing things Annotated Syntax--Example code with commentary that describes the programming techniques being illustrated Joe Mayo is an independent consultant, specializing in Microsoft.NET technologies. He is the author of LINQ Programming and other books. Joe is also the recipient of multiple Microsoft MVP awards.

The Security Development Lifecycle Michael Howard 2006 Describes how to put software security into practice, covering such topics as risk analysis, coding policies, Agile Methods, cryptographic standards, and threat tree patterns.

Microsoft Visual Basic 2010 Step by Step Michael Halvorson 2010-05-12 Your hands-on, step-by-step guide to learning Visual Basic 2010. Teach yourself the essential tools and techniques for Visual Basic 2010-one step at a time. No matter what your skill level, you'll find the practical guidance and examples you need to start building professional applications for Windows and the Web. Discover how to: Work in the Microsoft Visual Studio 2010 Integrated Development Environment (IDE) Master essential techniques--from managing data and variables to using inheritance and dialog boxes Create professional-looking Uis; add visual effects and print support Build compelling Web features with the Visual Web Developer tool Use Microsoft ADO.NET and advanced data presentation controls Debug your programs and handle run-time errors Use new features, such as Query Builder, and Microsoft .NET Framework For customers who purchase an ebook version of this title, instructions for downloading the CD files can be found in the ebook.

Visual Basic 2010 Paul J. Deitel 2010 Win, Place...Or Die. The apparent heart attack that killed kennel owner Max Turnbull has left seven pups in mourning, and his wife Peg suspecting foul play. But the only evidence is their missing prize pooch--a pedigreed poodle named Beau. Enter Melanie Travis. With her young son happily ensconced in day camp, the thirty-something teacher and single mother is talked into investigating her uncle's death--unofficially, of course. Posing as a poodle breeder in search of the perfect stud, Melanie hounds Connecticut's elite canine competitions, and

finds an ally in fellow breeder Sam Driver. But her affection cools when she's put on the scent of Sam's questionable past...and hot on the trail of a poodle-hating neighbor and one elusive murderer who isn't ready to come to heel. For, as Melanie soon discovers, in a championship dog-eat-dog world, the instinct for survival, and winning, can prove fatal. Dog mysteries continue to flourish. A PEDIGREE TO DIE FOR is fascinatinf. -Mystery Lovers Bookshop News 'A sleek and unusual book.

Designing Interfaces Jenifer Tidwell 2005-11-21 Provides information on designing easy-to-use interfaces.

The Book of R Tilman M. Davies 2016-07-16 The Book of R is a comprehensive, beginner-friendly guide to R, the world's most popular programming language for statistical analysis. Even if you have no programming experience and little more than a grounding in the basics of mathematics, you'll find everything you need to begin using R effectively for statistical analysis. You'll start with the basics, like how to handle data and write simple programs, before moving on to more advanced topics, like producing statistical summaries of your data and performing statistical tests and modeling. You'll even learn how to create impressive data visualizations with R's basic graphics tools and contributed packages, like ggplot2 and ggvis, as well as interactive 3D visualizations using the rgl package. Dozens of hands-on exercises (with downloadable solutions) take you from theory to practice, as you learn: -The fundamentals of programming in R, including how to write data frames, create functions, and use variables, statements, and loops -Statistical concepts like exploratory data analysis, probabilities, hypothesis tests, and regression modeling, and how to execute them in R -How to access R's thousands of functions, libraries, and data sets -How to draw valid and useful conclusions from your data -How to create publication-quality graphics of your results Combining detailed explanations with real-world examples and exercises, this book will provide you with a solid understanding of both statistics and the depth of R's functionality. Make The Book of R your doorway into the growing world of data analysis.

Beginning ASP.NET 4.5: in C# and VB Imar Spaanjaars 2012-11-05 The ultimate programming guide to ASP.NET 4.5, by popular author and Microsoft MVP Imar Spaanjaars Updated for ASP.NET 4.5, this introductory book is filled with helpful examples and contains a user-friendly, step-by-step format. Written by popular author and Microsoft ASP.NET MVP Imar Spaanjaars, this book walks you through ASP.NET, Microsoft's technology for building dynamically generated web pages. This edition retains the highly accessible approach to building the Planet Wrox website example, an online community site featuring product reviews, picture sharing, bonus content for registered users, and more. Contains the comprehensive guide to the latest technology additions to ASP.NET 4.5 Shows how to build basic ASP.NET web pages and configure their server Includes information on how to add features with pre-built server controls Reveals how to design pages and make them consistent Contains the information needed for getting user input and displaying data Beginning ASP.NET 4.5 in C# and VB uses Spaanjaars's distinct writing style to put you at ease with learning ASP.NET 4.5.

Python for Data Analysis Wes McKinney 2017-09-25 Get complete instructions for manipulating, processing, cleaning, and crunching datasets in Python. Updated for Python 3.6, the second edition of this hands-on guide is packed with practical case studies that show you how to solve a broad set of data analysis problems effectively. You'll learn the latest versions of pandas, NumPy, IPython, and Jupyter in the process. Written by Wes McKinney, the creator of the Python pandas project, this book is a practical, modern introduction to data science tools in Python. It's ideal for analysts new to Python and for Python programmers new to data science and scientific computing. Data files and related material are available on GitHub. Use the IPython shell and Jupyter notebook for exploratory computing Learn basic and advanced features in NumPy (Numerical Python) Get started with data analysis tools in the pandas library Use flexible tools to load, clean, transform, merge, and reshape data Create informative visualizations with matplotlib Apply the pandas groupby facility to slice, dice, and summarize datasets Analyze and manipulate regular and irregular time series data Learn how to solve real-world data analysis problems with thorough, detailed examples

Mastering Visual Basic .NET Database Programming Evangelos Petroustos 2006-02-20 Enter a New World of Database Programming Visual Basic .NET and ADO.NET facilitate the development of a new generation of database applications, including disconnected applications that run on the Web. Mastering Visual Basic .NET Database Programming is the resource you need to thrive in this new world. Assuming no prior experience with database programming, this book teaches you every aspect of the craft, from GUI design to server development to middle-tier implementation. If you're familiar with earlier versions of ADO, you'll master the many new features of ADO.NET all the more quickly. You'll also learn the importance of XML within the new .NET paradigm. Coverage includes: Getting familiar with the ADO.NET object model Using the data access wizards Taking advantage of new SQL Server 2000 features Carrying out XSL Transformations and XPath queries Generating XML using the T-SQL FOR XML statement Binding controls to ADO.NET result sets Arriving at a sound database design Tuning your SQL Server 2000 database Using the XML Designer in Visual Studio .NET Leveraging the data access tools available in the Visual Studio .NET IDE Working with .NET data providers Choosing between streaming data and caching data Working with the Data Form Wizard in Visual Studio .NET Using advanced ADO.NET techniques Building a threaded application Using .NET's advanced exception handling capabilities Using the .NET Deployment Project Template Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

About Face Alan Cooper 2014-09-02 The essential interaction design guide, fully revised and updated for the mobile age About Face: The Essentials of Interaction Design, Fourth Edition is the latest update to the book that shaped and evolved the landscape of interaction design. This comprehensive guide takes the worldwide shift to smartphones and tablets into account. New information includes discussions on mobile apps, touch interfaces, screen size considerations, and more. The new full-color interior and unique layout better illustrate modern design concepts. The interaction design profession is blooming with the success of design-intensive companies, priming customers to expect "design" as a critical ingredient of marketplace success. Consumers have little tolerance for websites, apps, and devices that don't live up to their expectations, and the responding shift in business philosophy has become widespread. About Face is the book that brought interaction design out of the research labs and into the everyday lexicon, and the updated Fourth Edition continues to lead the way with ideas and methods relevant to today's design practitioners and developers. Updated information includes: Contemporary interface, interaction, and product design methods Design for mobile platforms and consumer electronics State-of-the-art interface recommendations and up-to-date examples Updated Goal-Directed Design methodology Designers and developers looking to remain relevant through the current shift in consumer technology habits will find About Face to be a comprehensive, essential resource.

Pro WCF 4 Nishith Pathak 2011-08-28 Pro WCF 4.0: Practical Microsoft SOA Implementation is a complete guide to Windows Communication Foundation from the service-oriented architecture (SOA) perspective, showing you why WCF is important to service-oriented architecture and development. This book provides deep insight into the functionality of WCF, which shipped with .NET 4.0-like service discovery, routing service, simplified configuration, and other advanced features. Included in this title are informative examples that will aid the reader in understanding and implementing these important additions. This book also covers the unified programming model, reliable messaging, security, and the peer-to-peer programming model. You'll also learn how to move your current .NET remoting and web service applications to WCF, and how to integrate those applications with WCF 4. This book offers genuine insight into solving real enterprise problems using WCF and .NET 4.0.

Microsoft Visual Basic 2010: RELOADED Diane Zak 2010-08-18 Pairing fundamental programming concepts with business applications and also fun and engaging game applications, MICROSOFT VISUAL BASIC 2010: RELOADED, 4E provides a solid foundation in programming principles and how to use them. The book begins by covering the basics, like creating user interfaces, and understanding variables, constants, and calculations. Building upon this knowledge, coverage progresses to more advanced topics like creating classes and objects and using ADO.NET, LINQ, and ASP.NET. This edition leverages the powerful pedagogy of previous editions, but brings it up-to-date with Visual Basic 2010 and new examples and applications. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Professional Visual Studio 2017 Bruce Johnson 2017-10-18 Skip the basics and delve right into Visual Studio 2017

advanced features and tools Professional Visual Studio 2017 is the industry-favorite guide to getting the most out of Microsoft's primary programming technology. From touring the new UI to exploiting advanced functionality, this book is designed to help professional developers become more productive. A unique IDE-centric approach provides a clear path through the typical workflow while exploring the nooks and crannies that can make your job easier. Visual Studio 2017 includes a host of features aimed at improving developer productivity and UI, and this book covers them all with clear explanation, new figures, and expert insight. Whether you're new to VS or just upgrading, this all-inclusive guide is an essential resource to keep within arm's reach. Visual Studio 2017 fixes the crucial issues that kept professionals from adopting VS 2015, and includes new features and tools that streamline the developer's job. This book provides the straightforward answers you need so you can get up to speed quickly and get back to work. Master the core functionality of Visual Studio 2017 Dig into the tools that make writing code easier Tailor the environment to your workflow, not the other way around Work your way through configuration, debugging, building, deployment, customizing, and more Microsoft is changing their release cadence—it's only been about two years since the last release—so developers need to quickly get a handle on new tools and features if they hope to remain productive. The 2017 release is designed specifically to help you get more done, in less time, with greater accuracy and attention to detail. If you're ready to get acquainted, Professional Visual Studio 2017 is your ideal guide.

Learn Python 3 the Hard Way Zed A. Shaw 2017-06-26 You Will Learn Python 3! Zed Shaw has perfected the world's best system for learning Python 3. Follow it and you will succeed—just like the millions of beginners Zed has taught to date! You bring the discipline, commitment, and persistence; the author supplies everything else. In Learn Python 3 the Hard Way, you'll learn Python by working through 52 brilliantly crafted exercises. Read them. Type their code precisely. (No copying and pasting!) Fix your mistakes. Watch the programs run. As you do, you'll learn how a computer works; what good programs look like; and how to read, write, and think about code. Zed then teaches you even more in 5+ hours of video where he shows you how to break, fix, and debug your code—live, as he's doing the exercises. Install a complete Python environment Organize and write code Fix and break code Basic mathematics Variables Strings and text Interact with users Work with files Looping and logic Data structures using lists and dictionaries Program design Object-oriented programming Inheritance and composition Modules, classes, and objects Python packaging Automated testing Basic game development Basic web development It'll be hard at first. But soon, you'll just get it—and that will feel great! This course will reward you for every minute you put into it. Soon, you'll know one of the world's most powerful, popular programming languages. You'll be a Python programmer. This Book Is Perfect For Total beginners with zero programming experience Junior developers who know one or two languages Returning professionals who haven't written code in years Seasoned professionals looking for a fast, simple, crash course in Python 3

Programming with Microsoft Visual Basic 2017 Diane Zak 2017-07-26 Readers learn to master the fundamentals of effective programming while working through Visual Basic 2017's latest features with a wealth of hands-on applications -- all placed in context within this book's engaging real-world setting. PROGRAMMING WITH MICROSOFT VISUAL BASIC 2017, 8E by best-selling technology author Diane Zak offers an ideal introduction to programming with a dynamic visual presentation, step-by-step tutorials, and strategically placed activity boxes. New hands-on applications, timely examples, and practical exercises address a variety of learning styles. Even readers with no prior programming experience can learn how to effectively plan and create interactive Visual Basic 2017 applications right away. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Programming Windows Charles Petzold 1998-11-11 "Look it up in Petzold" remains the decisive last word in answering questions about Windows development. And in PROGRAMMING WINDOWS, FIFTH EDITION, the esteemed Windows Pioneer Award winner revises his classic text with authoritative coverage of the latest versions of the Windows operating system—once again drilling down to the essential API heart of Win32 programming. Topics include: The basics—input, output, dialog boxes An introduction to Unicode Graphics—drawing, text and fonts, bitmaps and metafiles The kernel and the printer Sound and music Dynamic-link libraries Multitasking and multithreading The Multiple-Document Interface Programming for the Internet and intranets Packed as always with definitive examples, this newest Petzold delivers the ultimate sourcebook and tutorial for Windows programmers at all levels working with Microsoft Windows 95, Windows 98, or Microsoft Windows NT. No aspiring or experienced developer can afford to be without it. An electronic version of this book is available on the companion CD. For customers who purchase an ebook version of this title, instructions for downloading the CD files can be found in the ebook.

Microsoft Visual Basic 2013 Step by Step Michael Halvorson 2013 A step-by-step guide to using Microsoft Visual Basic, covering such topics as building and customizing the user interface, managing data, Visual Studio web development with ASP.NET 4, and working with Windows Phone SDK 8.0.

Dynamics 365 for Finance and Operations Development Cookbook Deepak Agarwal 2017-08-11 Over 80 effective recipes to help you solve real-world Microsoft Dynamics 365 for Finance and Operations development problems About This Book Learn all about the enhanced functionalities of Dynamics 365 for Finance and Operations and master development best practices Develop powerful projects using new tools and features Work through easy-to-understand recipes with step-by-step instructions and useful screenshots Who This Book Is For If you are a Dynamics AX developer primarily focused on delivering time-proven applications, then this book is for you. This book is also ideal for people who want to raise their programming skills above the beginner level, and at the same time learn the functional aspects of Dynamics 365 for Finance and Operations. Some X++ coding experience is expected. What You Will Learn Explore data manipulation concepts

in Dynamics 365 for Operations Build scripts to assist data migration processes Organize data in Dynamics 365 for Operations forms Make custom lookups using AOT forms and dynamically generate them from X++ code Create a custom electronic payment format and process a vendor payment using it Integrate your application with Microsoft Office Suite and other external systems using various approaches Export and import business data for further distribution or analysis Improve your development efficiency and performance In Detail Microsoft Dynamics 365 for Finance and Operations has a lot to offer developers. It allows them to customize and tailor their implementations to meet their organization's needs. This Development Cookbook will help you manage your company or customer ERP information and operations efficiently. We start off by exploring the concept of data manipulation in Dynamics 365 for Operations. This will also help you build scripts to assist data migration, and show you how to organize data in forms. You will learn how to create custom lookups using Application Object Tree forms and generate them dynamically. We will also show you how you can enhance your application by using advanced form controls, and integrate your system with other external systems. We will help you script and enhance your user interface using UI elements. This book will help you look at application development from a business process perspective, and develop enhanced ERP solutions by learning and implementing the best practices and techniques. Style and approach The book follows a practical recipe-based approach, focusing on real-world scenarios and giving you all the information you need to build a strong Dynamics 365 for Finance and Operations implementation.

Beginning Linux?Programming Neil Matthew 2004-01-02 Describes the concepts of programming with Linux, covering such topics as shell programming, file structure, managing memory, using MySQL, debugging, processes and signals, and GNOME. **Game Engine Architecture** Jason Gregory 2017-03-27 Hailed as a "must-have textbook" (CHOICE, January 2010), the first edition of Game Engine Architecture provided readers with a complete guide to the theory and practice of game engine software development. Updating the content to match today's landscape of game engine architecture, this second edition continues to thoroughly cover the major components that make up a typical commercial game engine. New to the Second Edition Information on new topics, including the latest variant of the C++ programming language, C++11, and the architecture of the eighth generation of gaming consoles, the Xbox One and PlayStation 4 New chapter on audio technology covering the fundamentals of the physics, mathematics, and technology that go into creating an AAA game audio engine Updated sections on multicore programming, pipelined CPU architecture and optimization, localization, pseudovectors and Grassman algebra, dual quaternions, SIMD vector math, memory alignment, and anti-aliasing Insight into the making of Naughty Dog's latest hit, The Last of Us The book presents the theory underlying various subsystems that comprise a commercial game engine as well as the data structures, algorithms, and software interfaces that are typically used to implement them. It primarily focuses on the engine itself, including a host of low-level foundation systems, the rendering engine, the collision system, the physics simulation, character animation, and audio. An in-depth discussion on the "gameplay foundation layer" delves into the game's object model, world editor, event system, and scripting system. The text also touches on some aspects of gameplay programming, including player mechanics, cameras, and AI. An awareness-building tool and a jumping-off point for further learning, Game Engine Architecture, Second Edition gives readers a solid understanding of both the theory and common practices employed within each of the engineering disciplines covered. The book will help readers on their journey through this fascinating and multifaceted field.

Head First C# Andrew Stellman 2020-12-04 What will you learn from this book? Dive into C# and create apps, user interfaces, games, and more using this fun and highly visual introduction to C#, .NET Core, and Visual Studio. With this completely updated guide, which covers C# 8.0 and Visual Studio 2019, beginning programmers like you will build a fully functional game in the opening chapter. Then you'll learn how to use classes and object-oriented programming, create 3D games in Unity, and query data with LINQ. And you'll do it all by solving puzzles, doing hands-on exercises, and building real-world applications. By the time you're done, you'll be a solid C# programmer—and you'll have a great time along the way! What's so special about this book? Based on the latest research in cognitive science and learning theory, Head First C# uses a visually rich format to engage your mind rather than a text-heavy approach that puts you to sleep. Why waste your time struggling with new concepts? This multisensory learning experience is designed for the way your brain really works.

Learning Web Design Jennifer Robbins 2018-05-11 Do you want to build web pages but have no prior experience? This friendly guide is the perfect place to start. You'll begin at square one, learning how the web and web pages work, and then steadily build from there. By the end of the book, you'll have the skills to create a simple site with multicolumn pages that adapt for mobile devices. Each chapter provides exercises to help you learn various techniques and short quizzes to make sure you understand key concepts. This thoroughly revised edition is ideal for students and professionals of all backgrounds and skill levels. It is simple and clear enough for beginners, yet thorough enough to be a useful reference for experienced developers keeping their skills up to date. Build HTML pages with text, links, images, tables, and forms Use style sheets (CSS) for colors, backgrounds, formatting text, page layout, and even simple animation effects Learn how JavaScript works and why the language is so important in web design Create and optimize web images so they'll download as quickly as possible NEW! Use CSS Flexbox and Grid for sophisticated and flexible page layout NEW! Learn the ins and outs of Responsive Web Design to make web pages look great on all devices NEW! Become familiar with the command line, Git, and other tools in the modern web developer's toolkit NEW! Get to know the super-powers of SVG graphics